



Ein Regler zur Kollisionsvermeidung von Flugrobotern

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Outline

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 - Flying Roboter
- 2 Anti-Collision System
 - Hardware
 - Interpretation of the Distance Measurement
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 - Discussion
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Motivation

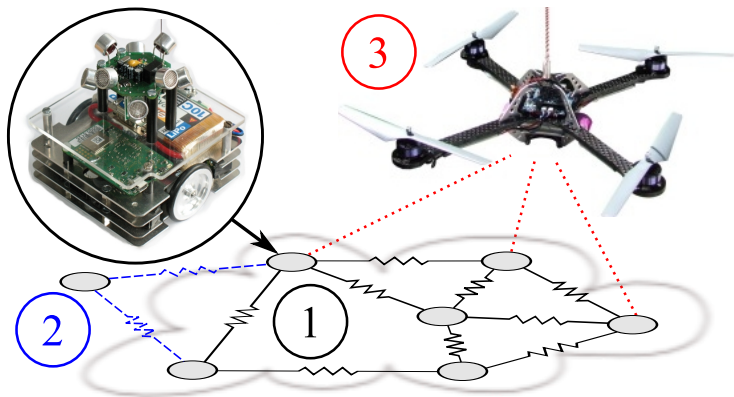
Objective: **Local positioning system**

- Zero-configuration
- Fully distributed
- Self-organized
- Ubiquitous indoor environment



Demo: Autonomous flying four-rotor robot

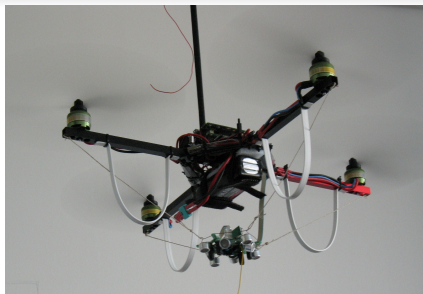
Technical Implementation



Approach:

- 1 Mobile robots span a coordinate system (anchor-free, but unique)
- 2 New robots join and extend the existing network
- 3 Localization support for clients (e.g. quadrocopters)

Flying Roboter



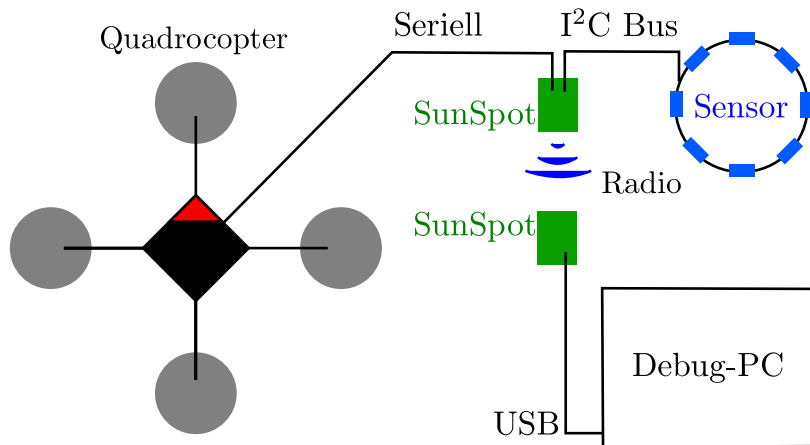
Off the shelf Quadrocopter

- Microkopter M2
- AscTec Hummingbird

Equipped with

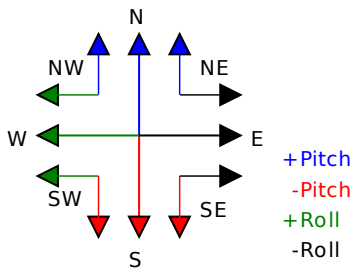
- Sensor Node (SunSpot)
- Localization Hardware
- Distance Sensors

If no location service is present the robots start to drift and sooner or later they crash into an obstacle.

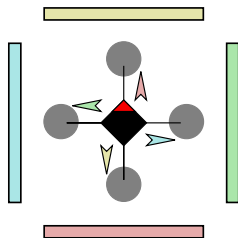


Interpretation of the Distance Measurement

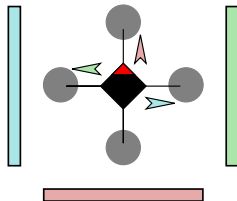
- Derivation of an escape vector from many sensor readings
- Steering decision to avoid collision



Vectors are balanced



Vectors are unbalanced

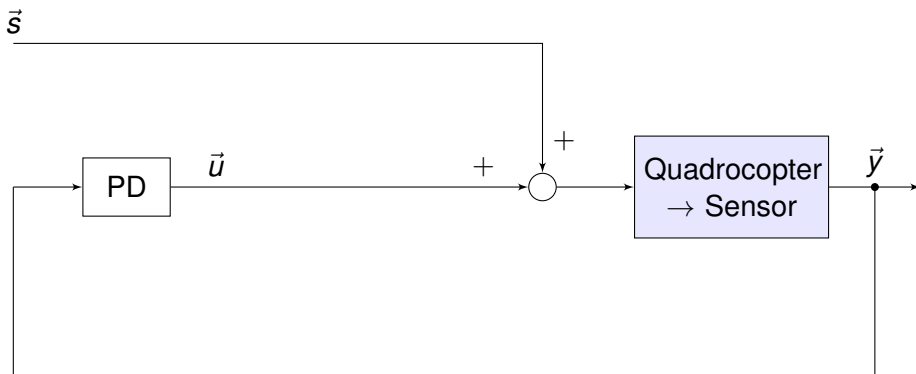


Control Loop



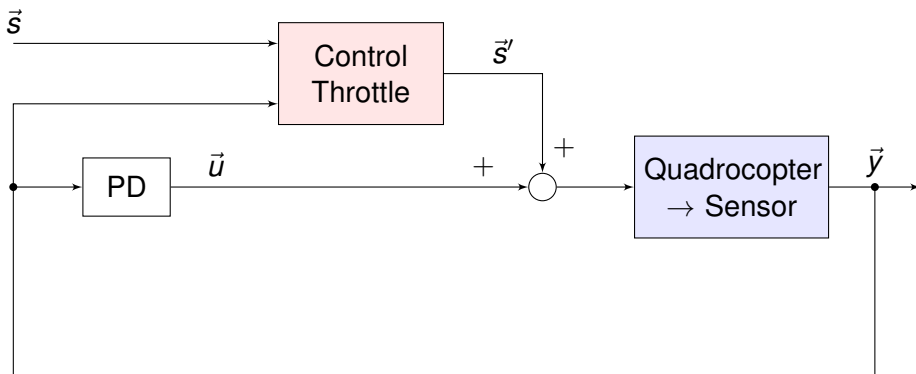
- Collision avoidance but non-maneuverable

Control Loop



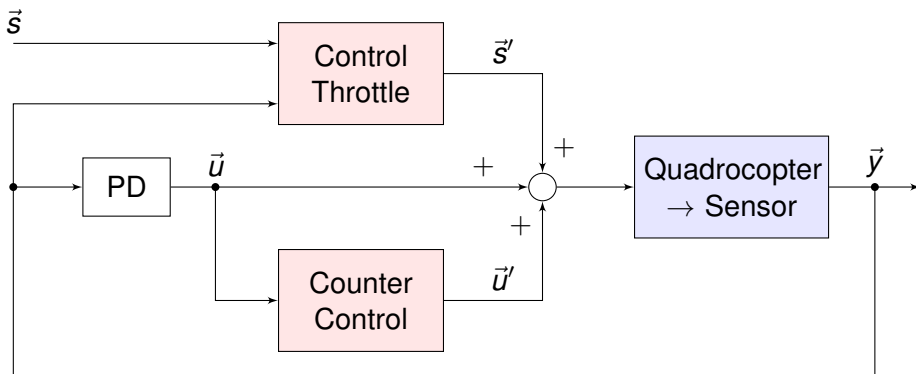
- Collision avoidance
- Maneuverable but steering could draw out control loop

Control Loop



- Collision avoidance
- Maneuverable
- High velocity after the evasion

Control Loop

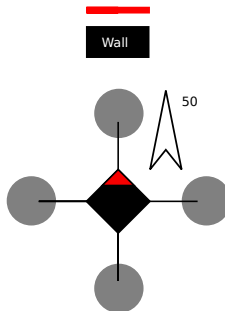
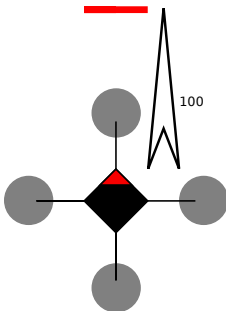


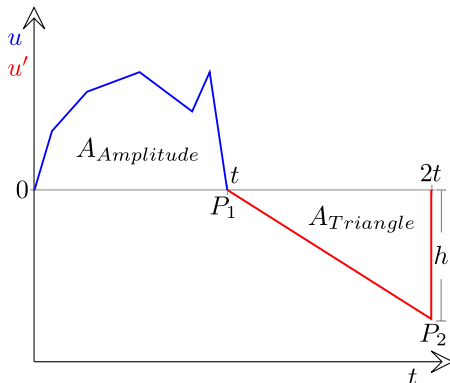
- Collision avoidance
- Maneuverable
- High velocity after the evasion prevented

Creation of an attenuation factor

$$\mu_{attenuation} = \frac{d_{measurement} - d_{min}}{d_{reaction} - d_{min}} \quad (1)$$

max. Sensorange





Area of the triangle:

$$A_{Triangle} = \frac{1}{2} t \cdot h \quad (2)$$

Area of the amplitude:

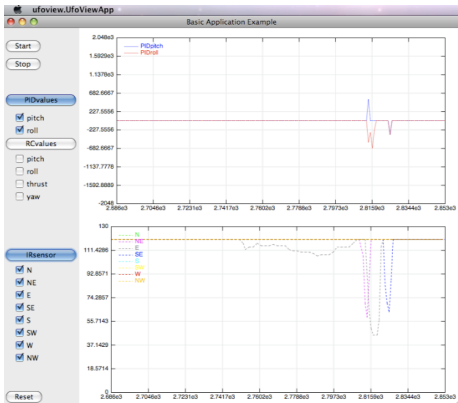
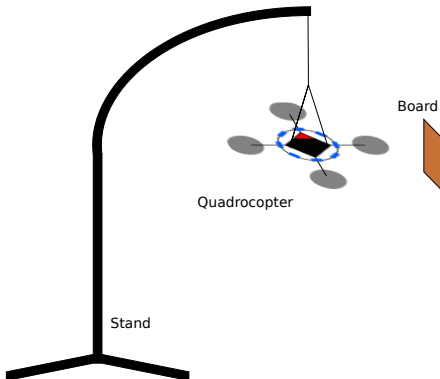
$$A_{Amplitude} = \int_0^t m x \, dx \quad (3)$$

Velocity reduction:

$$f(x) = \frac{h}{t} \cdot x \quad (4)$$

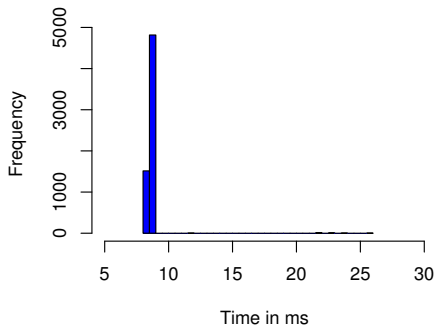
Measurements

- Test stand: Observe controller behavior in different collision cases
- UfoView: Swing application to monitor I/O values of the robot

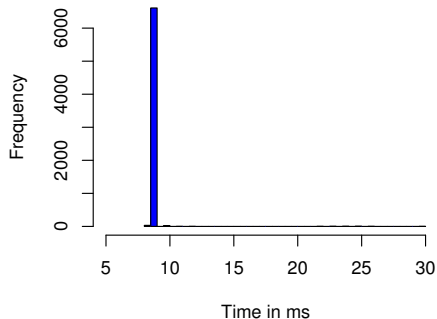


Measurements

- TimerTask starts every 30 ms (scheduling precision 3ms)
- Computing duration per cycle 8 ms in general
- Up to 30 ms including a Java VM Garbage Collector cycle



w/o Load

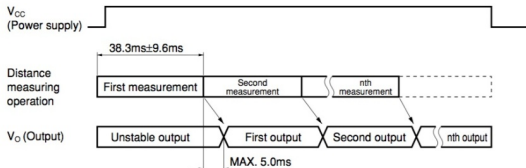
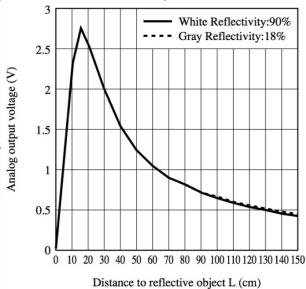


w/ Load

Discussion

Characteristics of the Sensors:

- Actually too slow
- Distance greater than 70 cm result in impractical readings

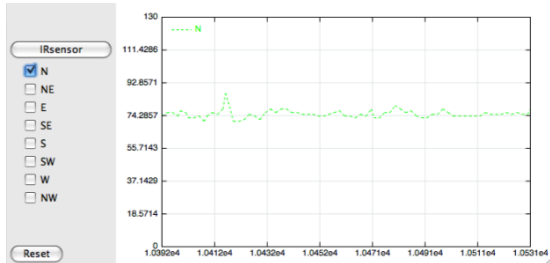
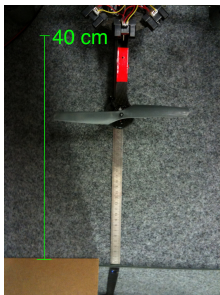


Discussion

Characteristics of the Sensors:

- Actually too slow
- Distance greater than 70 cm result in impractical readings
- Different obstacle surfaces lead to wrong distance measurements (e.g. 40 cm are read as 75 cm)

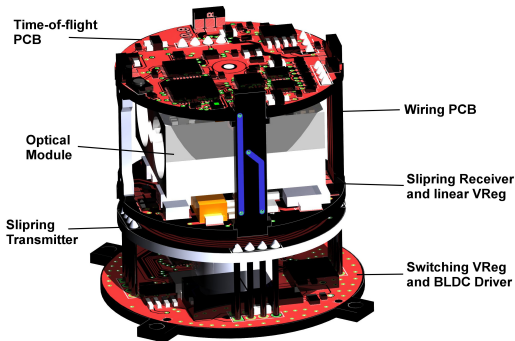
⇒ Quadcopter can only avoid collisions if its velocity is small



Live demo during the coffee break!
Now: Video

- Controller can be implemented on (almost) any low-cost platform
- $t_{Calculation} + t_{GarbageCollector} < t_{SensorSample}$
→ So far Java VM is not a big problem (yet).
- Dynamic control intervals (by correlating measurements with the time) should solve future real-time issues
- Sensor unsuitable for this application. Should be faster and/or have a greater range

Laser Scanner



So far achieved properties:

- True 360° scanning
- Sampling rate 20kHz
- Weight $\approx 40g$
- Distance range $\approx 10m$
- Accuracy $\pm 10cm$



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Thanks!

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